int Addition(const LPBYTE pSrc,int nSrcWidth,int nSrcHeight, int m\_AdditionValue , int nBytes )

{

if(!pSrc) return FALSE;

LPBYTE iSrc;

register int nHeight = nSrcHeight;

register int nWidth = nSrcWidth;

register int x,y;

register int addition;

iSrc = pSrc ;

for(y=0; y<nWidth;y++)

{

for(x=0; x<nHeight; x++)

{

addition = \*iSrc + m\_AdditionValue;

if (addition>255) addition=255;

\*iSrc++ = (BYTE)(addition);

addition = \*iSrc + m\_AdditionValue;

if (addition>255) addition=255;

\*iSrc++ = (BYTE)(addition);

addition = \*iSrc + m\_AdditionValue;

if (addition>255) addition=255;

\*iSrc++ = (BYTE)(addition);

}

}

return 0;

}